

ANIMATION

BACHELOR OF CREATIVE ARTS (3D ANIMATION)

CRICOS 058460D (Standard) / 075776J (Accelerated)

COURSE STRUCTURE //

Duration: 6 trimesters* over 2 years (full-time)

Contact Hours: 12hrs/week on campus

Delivery: on-campus, 4 classes a week

Intakes: February, June, September | **APPLY NOW!**

* A trimester is 14 weeks duration.

In only 2 years you can graduate with a Bachelor degree thanks to our accelerated full-time course.

WHAT WILL I LEARN? //

Diploma Level (Trimesters One + Two)



Develop foundational design knowledge and skills



Develop your own project with one-on-one supervision and mentoring



Get a broad practical introduction to a suite of animation and game design processes



Understand the importance of the animation industry and where you can fit into it



Choose areas you want to specialise in and build a toolkit of skills

Bachelor Level (Trimesters Three – Six)



Choose two areas to focus your specialised skillset in, including 2D or 3D Animation, Computer Graphics, Production Art and even Game Development



Learn hands-on how to plan, develop, document, and create solo and team creative projects with one-on-one supervision and mentoring



Understand how to develop and tell stories in graphical form



Develop a deep critical understanding of the history and culture of animation, and related fields



Extend your knowledge with extra electives in technical, creative, and production focus areas



Systematically build a polished portfolio and showreel, and connect to the animation industry and community

WHAT JOBS CAN I GET? //

JMC's Animation graduates currently work in a wide range of creative positions in game design, film + TV, web animation and advertising, in major studios like Animal Logic and design houses like ZSpace.

Animation is an essential ingredient in the collaborative, innovative and future-forward global entertainment industry, which is why some of the most in-demand players are animators and visual-effects specialists.

Specific roles may include:

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|---------------------|-------------------------|--------------------|
| ▶ 3D or 2D Animator | ▶ Modeller | ▶ Matte Painter |
| ▶ Producer | ▶ Texture Artist | ▶ Effects Animator |
| ▶ Director | ▶ Rigger | ▶ Composer |
| ▶ Concept Artist | ▶ Illustrator | ▶ Digital Lighting |
| ▶ Storyboard Artist | ▶ Render Wrangler | ▶ Designer |
| | ▶ Visual Effects Artist | ▶ Motion Designer |

FAQ'S //

I'm not good at drawing - can I still study Animation?

Yes. We offer multiple pathways into the course regardless of your current drawing abilities and art is one of these pathways. If you don't feel all too comfortable drawing, we offer pathways in technical and conceptual skills.

Do I need to bring in a portfolio to support my application for the Animation course, and if so, what should I put in it?

A portfolio essentially relates to samples of your work. If you have nice finished artwork, that's fantastic, but not essential. What we're looking for is that you have a drive to create things and are passionate about the field, so show us that in your portfolio. Things like sketches or drawings, notes, ideas and characters you've invented are all great.

Is a JMC Academy degree of equal standing/value to a university degree?

Yes. The JMC Academy is registered and regulated by the Tertiary Education Quality and Standards Agency (TEQSA) which is Australia's independent national regulator of the higher education sector, both public and private.

What projects will I create during the Animation course that I can show future employers?

In the course of completing the Bachelor degree you will complete multiple key creative projects, both solo and in teams, as well as a host of smaller exercises. You will build your portfolio with polished work from your second trimester onwards and your last two trimesters will be devoted to a major project that will showcase your talent and abilities.

Are JMC courses available to study online?

No, our courses are hands on and practical. Students are required to attend classes to receive ongoing mentorship, learn new skills and work with the equipment provided. We do encourage our students to use online study resources, and we are providing various online support and learning material that will form an important part of your study. However, our courses would not be as immersive as they are without the practical component.



FEES & ADMISSION //

To enroll in this course, you will need to pay an enrolment fee, your first trimester/semester tuition fee and Overseas Student Health Cover (OSHC).

We offer a range of partial scholarships to eligible Bachelor and Master degree students as part of the JMC Student Ambassador program. Candidates must meet the normal entry requirements for international students, including course specific requirements.



COURSE DESIGNED IN CONSULTATION WITH PIXAR + ANIMAL LOGIC ARTISTS



TAKE ADVANTAGE OF OUR I8 CAMERA DEDICATED MOTION CAPTURE SUITES



MASTERCLASSES BY AUSTRALIAN AND INTERNATIONAL PRACTITIONERS FROM KEY INDUSTRIES



INTERN WITH MAJOR STUDIOS NEXTCONTENT, DAVE ENTERPRISES, RED CARTEL, FLYING BARK AND SLATE VFX

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